

THE SOMNAMBULIST

technical rider & stage plan

TECHNICAL REQUIREMENTS

FRONT OF HOUSE

- Electronic processed PA system with subwoofers, possibly capable of 110 dB/A with full dynamic and frequency range.
- Analogue mixing console with at least 12 mic inputs and 3 monitor output lines.
- Dual channel graphic equalizer unit (BSS, Klarktechnik...) connected to the LR output.*
- 2 dynamic compressor channels (Drawmer, BSS, DBX...)*
- 1 digital reverb unit (Lexicon, Yamaha, TC-Electronic...)*

MONITOR & STAGE

- 3 musicians on stage: minimum stage size 3 x 3 m.
- At least 3 (up to 6) professional grade monitor wedges, possibly the same type and in good working order.
- Amplifiers capable of enough power headroom.
- Monitor mixing console with at least 12 mic inputs and 3 output buses* (in small venues, monitor mix can be done from FOH).
- At least 3 channels of graphic equalization at monitor mix position.*
- At least 5 x 230v/50Hz earthed Schuko AC-outlets (see stage plan) for less than 3,5 kW total power consumption.
- Stage lights (please no strobo and no smoke machine).

***optional**

SOUNDCHECK & SHOW

- At least 1 experienced sound and monitor engineer should be provided by the venue/promoter from the set-up until the end of the show.
- The monitor engineer should be able to see and interact with musicians during the set up, the soundcheck and the show.
- We need approximately at least 45 minutes for setup and 1 hour for a complete soundcheck. This not include the time for loading-in, systems setup and troubleshooting.

BACKLINE LIST

DRUMSET

Shells:

- 1 Bass Drum 20"/22"
- 1 Floor Tom 14"/16"
- 1 Floor Tom 16"/18"
- 1 Tom-Tom 12"/13"/14"
- 1 Snare 14" (6.5" deep or more)

Cymbals:

- 1 Ride 20"/24"
- 1 Crash 18"/20"
- 1 Crash 16"/18" (darker/thin)
- 1 Hi-Hat 14"/16"

Hardware:

- 1 Drum carpet
- 1 Drummer Seat
- 1 Bass Drum Pedal
- 2 sets Floor Tom Legs
- 1 Tom Stand/Mount
- 1 Snare Stand
- 1 Hi-Hat Stand
- 2 Straight Cymbal Stands
- 1 Cymbal Stand with Boom
- 1 Drum tuning key

BASS

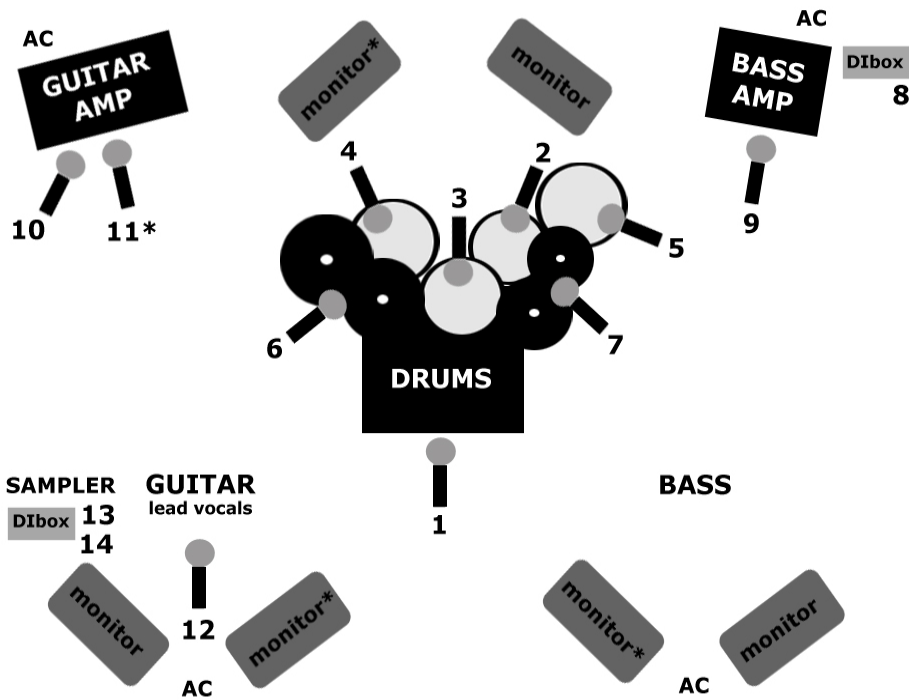
- 1 Bass Amp Head (Tube or Solid-State)
min. 200/100 watts at 4/8 Ohm
- 1 Bass Cabinet 1x15"/2x10"/4x10"
min. 200/100 watts at 4/8 Ohm
- 1 Speaker Cable
- 1 Power Cable
- 1 Bass Stand

GUITAR

- 1 Full Tube Guitar Amp Head
min 15/30W RMS at 16 Ohm (preferably Orange)
- 1 Guitar Cabinet 2x12"/4x12"
min. 120 watts at 16 Ohm (preferably Marshall)
- 1 Speaker Cable
- 1 Power Cable
- 1 Guitar stand

Please confirm the availability to provide *or not* all the requirements

STAGE PLAN



PATCH LIST

CH	STAND	SOURCE		INSERT*
1	table	bass drum	AKG D112 - SHURE B52	comp 1* (no gate!)
2	short	snare	SHURE SM57/B56	comp 1* (no gate!)
3	clamp	tom	SENNHEISER E604/MD421 - SHURE SM98/B56	
4	clamp	floor tom L	SENNHEISER E604/MD421 - SHURE SM98/B56	
5	clamp	floor tom R	SENNHEISER E604/MD421 - SHURE SM98/B56	
6	long	OH L (cymbals)	SHURE SM81 - AKG C451/414	
7	long	OH R (hi-hat/cymbals)	SHURE SM81 - AKG C451/414	
8	-	bass	DI BOX mono	comp 2*
9	short	bass amp	SHURE SM57/B52 - SENNHEISER MD421	comp 2*
10	short	guitar amp	SENNHEISER MD421 - SHURE SM57	
11*	short	guitar amp	AKG C414 - SENNHEISER E609/E906	
12°	long	lead vocals	SHURE SM58	reverb*(no comp/no gate!)
13/14	-	sampler (pedalboard)	DI BOX stereo	

***optional**

° we're used to pass the **lead vocals through a harmonizer pedal (XLR I/O) at the guitar's pedalboard, powered by a 12V supply. DO NOT TURN ANY PHANTOM POWER ON.** In case phantom powering is strictly necessary, please inform the band before the soundcheck: there has been cases of electrical shock from the microphone.

MONITORING

POSITION	Approximate requirements
drums	30% sampler, 20% guitar, 20% bass, 20% vocals, 10% kick/snare*
bass/backing	30% guitar, 30% vocals, 20% bass, 10% sampler, 10% kick/snare*
guitar/vocals	30% vocals, 20% sampler, 20% bass, 20% guitar, 10% kick/snare*